

AMENDMENTS TO THE ABSTRACT:

Please amend the Abstract as follows:

A game apparatus includes a CPU, and the CPU generates a game ~~BGM~~ Background Music (BGM) corresponding to a proceeding situation of a game, and etc. The CPU selects ~~from a main memory conductor data,~~ from a main memory conductor, according to the proceeding of the game, and etc., and generates BGM data regarding one or more track data included in the conductor data. ~~In a case of~~ When generating the BGM data, rhythm data₁ within a rhythm group designated by the track data₁ is selected in predetermined order or at random, and phrase data₁ within the same designated phrase group₁ is selected at random. Then, the BGM data is generated from the selected rhythm data and the phrase data.